

MAS.S68, Spring 2023

3/8

Generative AI for Constructive Communication

Evaluation and New Research Methods



Agenda

Mina Lee

Zoom talk

Q&A after her talk

Second half of class:

5 minute break

Feedback notes

Break after talks, assignments focused on project

Human Subjects Research

Lecture



Human subject research for LM-based applications

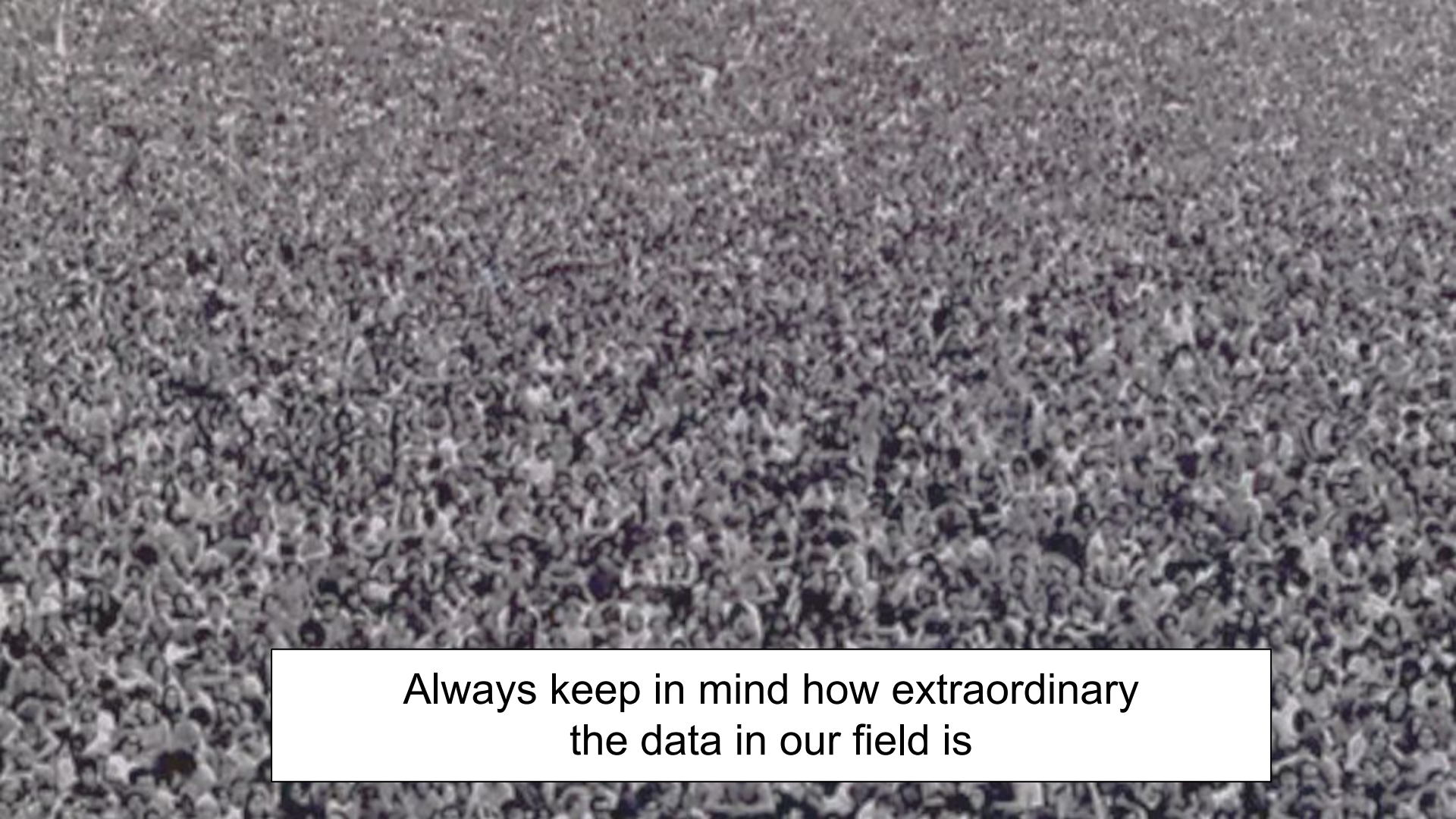


Scope of this lecture

Our goal is to **summarize practical advice on measuring the impact of your work on people**. We'll cover many subjects, each of which can stand on its own as a whole course! There are links to more reading throughout this presentation.

Outline:

- [10 min] Motivation + examples
- [5 min] Ethics / IRB
- [5 min] Methods: Surveys
- [5 min] Methods: Interviews
- [10 min] Methods: Randomized control trials
- [5 min] Platforms and resources



Always keep in mind how extraordinary
the data in our field is



It's full of people!

(400,000 humans at Woodstock Music and Art Fair; Bethel, New York, 1969)

Every stage is full of people!

People write the words that LMs are trained on

People express the preferences that we use to fine-tune these LMs

People provide the labels that let us evaluate these LMs

People decide which applications to create

People use these applications

People are impacted by this usage

How do these people relate to each other, and how can we best serve them?

What is human subject research?

“Interventional”



Studies in which real human beings are affected or observed.

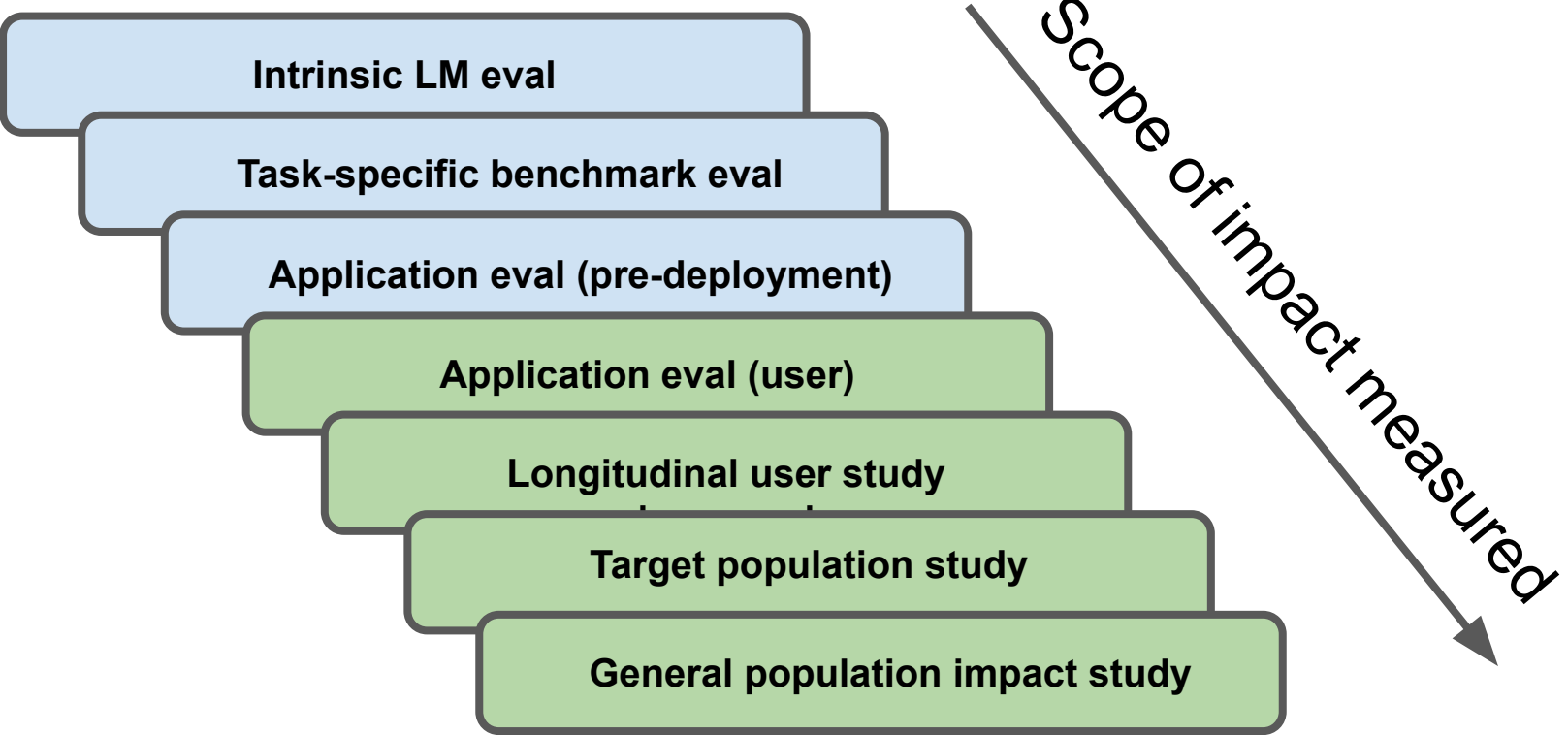
“Observational”



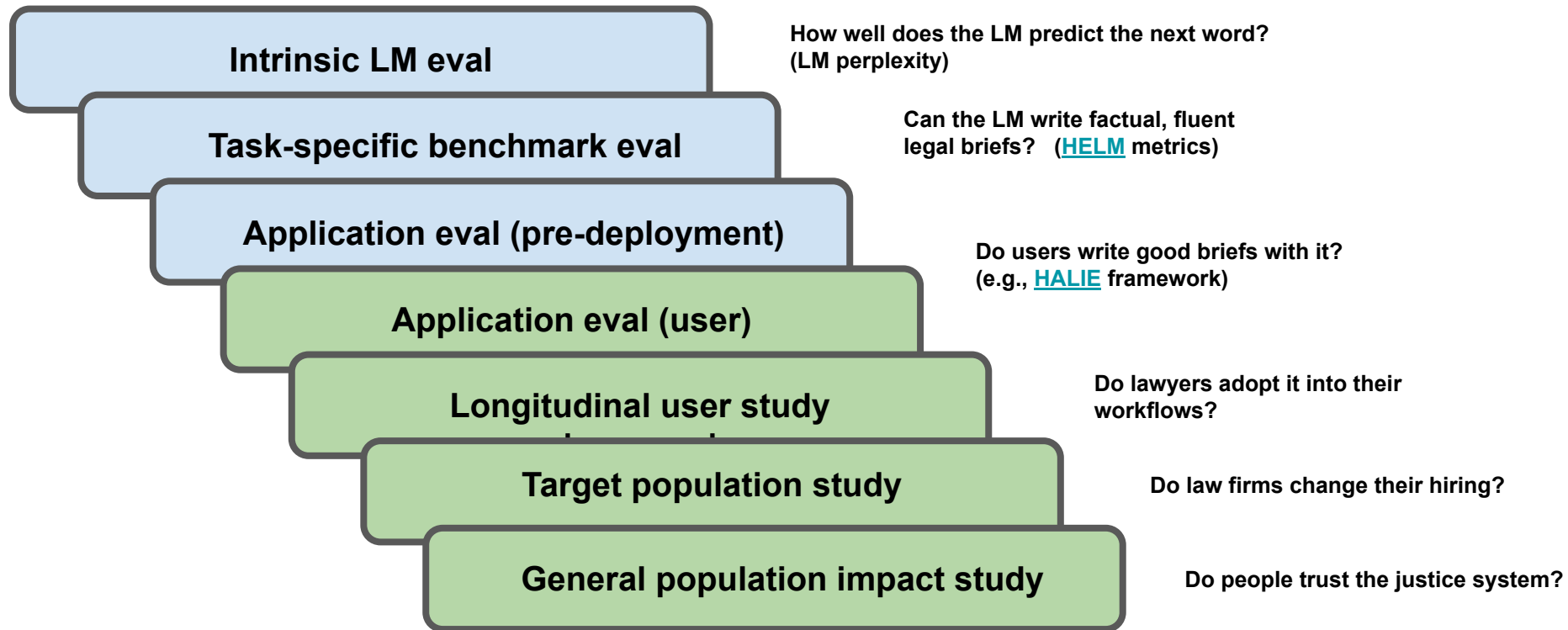
What is human subject research?

Studies in which real human beings are affected or observed. They vary in **scope**, **method**, and **scale**.

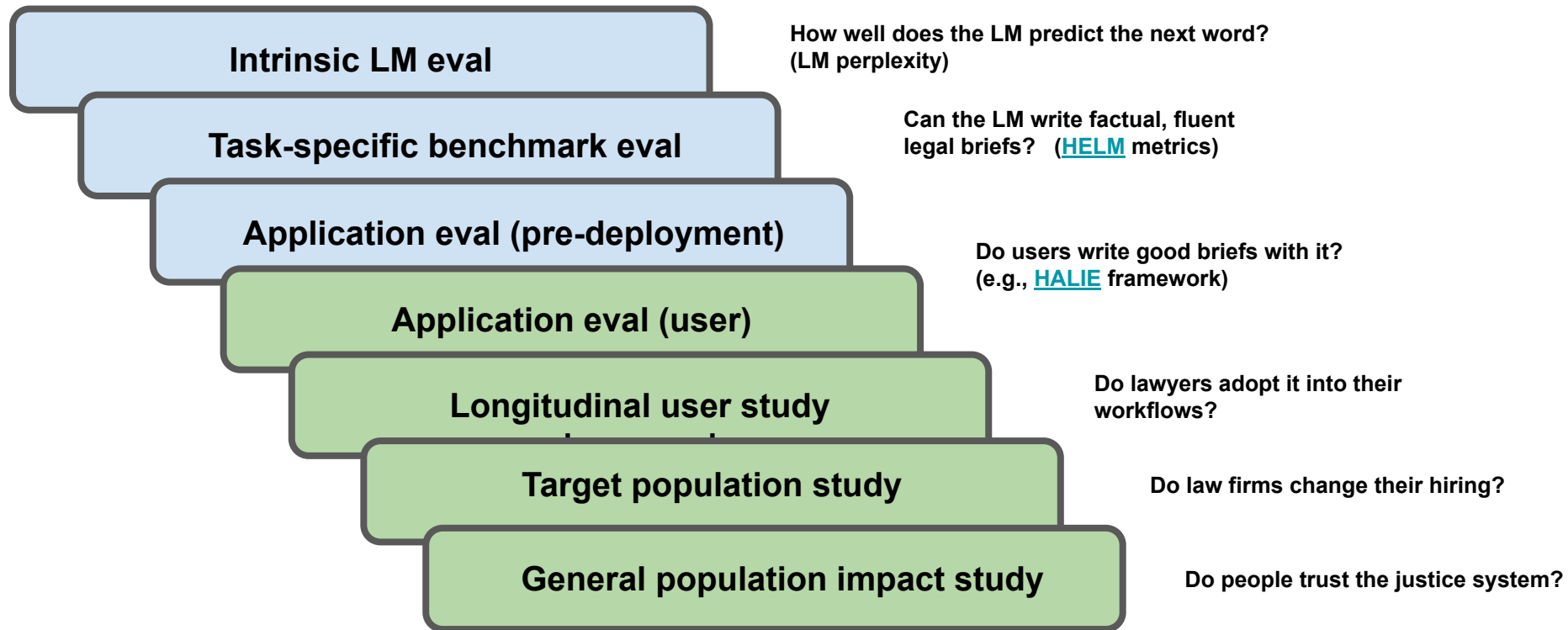
Evaluation landscape for LM-based applications



Evaluation landscape: “Chatbot for lawyers” app example



Evaluation landscape: “Chatbot for lawyers” app example



Recent examples of LM-oriented human subject research

- Interventional

- **Randomized control trial** measuring how ChatGPT impacts productivity

[Experimental Evidence on the Productivity Effects of Generative Artificial Intelligence](#) (+ [appendix](#))

- **A/B experiments** in chatbots

[Understanding the user experience of customer service chatbots: An experimental study of chatbot interaction design](#)

- Observational

- **Surveys** of teachers about chatbots in the classroom

[Teachers and Students Embrace ChatGPT for Education](#)

- **Interviews** with users of customer service chatbots

[What Makes Users Trust a Chatbot for Customer Service? An Exploratory Interview Study](#)

- **User studies** of users of chatbots on different websites (2018)

[Evaluating and Informing the Design of Chatbots](#)

- **Correlational study** of LM probabilities with eye tracking and reading time data

[On the Predictive Power of Neural Language Models for Human Real-Time comprehension Behavior](#)

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- **Surveys of**

- [Teachers and](#)

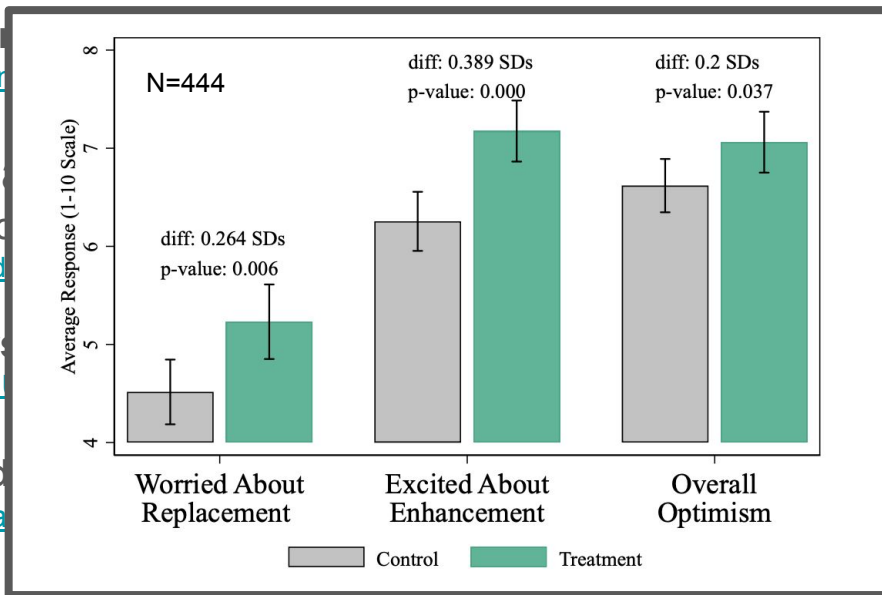
- **Interviews**

- [What Makes](#)

- [study](#)

- **User studies**

- [Evaluating a](#)



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- Observational

- **Surveys of**
[Teachers and S](#)
- **Interviews**
[What Makes Us](#)
- **User studies**
[Evaluating and](#)
- **Correlation**
[On the Predictiv](#)

N=35	Interaction mechanism	Mean	SD	t	df	Sig. (2-tailed)	Effect size (d)
Anthropomorphism	Buttons	4.39	1.33	1.39	34	.17	0.24
	Free text	4.00	1.53				
Social presence	Buttons	4.71	1.57	1.07	34	.29	0.18
	Free text	4.39	1.76				
Hedonic quality	Buttons	4.67	0.73	2.35	34	<0.05	0.39
	Free text	4.37	0.78				
Pragmatic quality	Buttons	5.54	1.19	2.17	34	<0.05	0.37
	Free text	5.06	1.35				

ata

Recent examples of LM-or

- Interventional

- **Randomized control trial** measuring the impact of ChatGPT on student learning
[Experimental Evidence on the Productivity of ChatGPT](#)
- **A/B experiments** in chatbots
[Understanding the user experience of customer service chatbots](#)

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Key Findings

N=1002 (early Feb, 2023)

- **Most teachers, and many students, are already using ChatGPT for their job.** A 51% majority of teachers report using ChatGPT, with higher usage among Black (69%) and Latino (69%) teachers. This includes 40% of teachers who use it weekly and 10% who use it almost every day.

Three in ten teachers have used it for lesson planning (30%), coming up with creative ideas for classes (30%), and building background knowledge for lessons and classes (27%). Middle school and high school teachers are more likely to have used ChatGPT for lesson planning (38% and 35%, respectively), brainstorm for ideas (38% and 34%), and build background knowledge (31% and 34%) than pre-K and elementary school teachers.

A third of students 12-17 say they've used ChatGPT for school (33%), including 47% of those 12-14.

Recent examples of LM-oriented human subject research

- Interventional

- **Randomized controlled trials**

[Experimental Evidence](#)

- **A/B experiments**

[Understanding the use](#)

- Observational

- **Surveys of teachers about chatbots in the classroom**

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However, five of the participants also noted that their becoming regular users of chatbots for customer service in part depended on their own interest in technology and new services. That is, their future use of chatbot may not only depend on the chatbot as such but also on themselves as users.

I have very strong belief in this. I am a user because I want to show my support to the technology as I am quite interested in information technology. (P5)

N=13

Recent examples of LLM

- **Interventional**
 - **Randomized control trial** m
[Experimental Evidence on the Product](#)
 - **A/B experiments** in chatbot
[Understanding the user experience](#)
- **Observational**
 - **Surveys** of teachers about c
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CONCLUSION

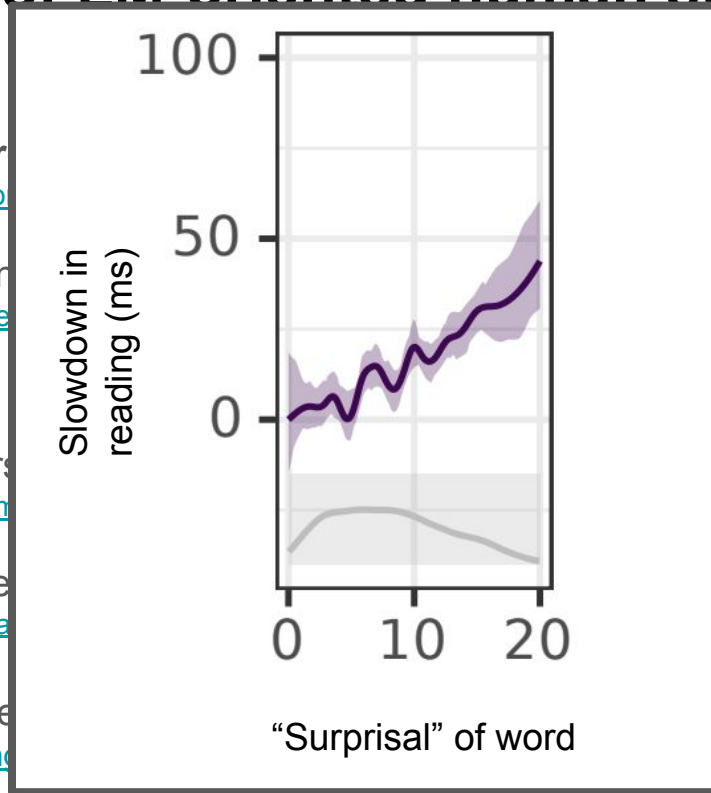
We define chatbots as text-based, turn-based, task-fulfilling programs, embedded within existing platforms. Our study, involving 16 participants interacting with 8 pre-selected chatbots for the first-time, over three days, spanning almost 10,000 messages, revealed that expectations of users were not met. Participants were either disappointed or frustrated with mediocre natural language capabilities and the limited set of features offered by the chatbots. The comments for the high-rated chatbots provided directions for improvements. Clarifying a chatbot's capabilities, supporting context resolution for dialog efficiency, managing dialogue failures, engaging in small talk, and ending conversation gracefully, are some of the guidelines for chatbot designers. We expect the results from our work to inform and guide the design of future chatbots.

N=16

gn

Recent examples of LM-oriented human subject research

- **Interventional**
 - **Randomized controlled experiments** ([Experimental Evidence on the Impact of LMs on Productivity](#) (+ [appendix](#))
 - **A/B experiments in user studies** ([Understanding the user experience in chatbot interaction design](#))
- **Observational**
 - **Surveys** of teachers and students ([Teachers and Students Engaging with LMs](#))
 - **Interviews** with users ([What Makes Users Trust and Use LMs?](#))
 - **User studies** of user experience ([Evaluating and Informing User Experience with LMs](#))



Productivity
[Evidence](#) (+ [appendix](#))

[Empirical study of chatbot interaction design](#)

[User Study](#)

- **Correlational study** of LM probabilities with eye tracking and reading time data ([On the Predictive Power of Neural Language Models for Human Real-Time comprehension Behavior](#))

Human subject research: ethics



Three principles of ethical human subject research ([The Belmont Report](#))

- **Respect for Persons**

- Requirement for autonomy
- Requirement to protect those with diminished autonomy

- **Beneficence**

- Do no harm
- Maximize possible benefits

- **Justice**

- Fairness in selection of research subjects
- Fairness in distribution of research benefits

Institutional Review Board (IRB)

“The purpose of IRB review is to assure, both in advance and by periodic review, that appropriate steps are taken to protect the rights and welfare of humans participating as subjects in the research”

At MIT, our IRB is called *Committee on the Use of Humans as Experimental Subjects* (<https://couhes.mit.edu/>).

Research protocols that involve human subjects must be approved by COUHES prior to the start of research. Submit online via <https://couhes-connect.mit.edu/>

Additional Information

This survey is part of a research study conducted by Shakked Noy and Whitney Zhang at the Massachusetts Institute of Technology (MIT) Economics Department. The research aims to understand the determinants of people's productivity on writing tasks. Your participation in this study is completely voluntary and you can choose to withdraw at any time without any penalty or consequence. If you volunteer to participate, we will assign you questions and writing tasks as described above, and ask you to sign up for an online account. We do not anticipate any risks or discomforts in the survey. The research may involve risks that are currently unforeseeable. We anticipate the study will provide benefits to society by enabling a better understanding of the determinants of productivity.

If you have any concerns or comments about this study, you can contact the researchers at snoy@mit.edu or zhangww@mit.edu. You can contact the MIT Committee on the Use of Humans as Experimental Subjects at couhes@mit.edu.

Data from this survey may be made public. We will remove Prolific IDs and all identifying information before posting the data, to maintain confidentiality.

COUHES review categories

- **Exempt review**
 - “Benign intervention” or analysis of existing data; minimal risk; no PII
 - *Most* surveys or educational tests qualify for exempt review. Those involving deception, embarrassment, or children may not. Those in which subjects are prisoners never do.
 - Still **must submit a form to COUHES**; PI approval required.
- **Expedited review**
 - Minimal risk intervention
 - Reviewed on rolling basis
- **Full committee review**
 - Reviewed at monthly board meetings

(See <https://couhes.mit.edu/definitions> for more)

Human subject research: Observational Methods

- 1) Surveys
- 2) Interviews



Surveys

- Useful for assessing people's **opinions, behaviors, and experiences**
- **Pros:** Easy to deploy online; low/benign impact on subject
- **Cons:** Many sources of bias to be aware of! Less versatile than interviews.
- Three good resources on how to design surveys:
 - [Writing Survey Questions \(Pew Research\)](#)
 - [Harvard's tip sheet](#)
 - [Methods of Study Designs- Observational Studies & Surveys](#)

Case study: ChatGPT in the workplace ([Noy, Zhang](#))

Their research question: What kinds of professionals benefit the most and the least from exposure to ChatGPT in terms of satisfaction, efficacy, and productivity?

Their surveys asked:

- Demographics (employment status, income)
- Objective measures of experience, job tenure
- Subjective skill assessment
- Familiarity with other software

- How much did you enjoy doing the task?
- How skilled/effective did you feel while doing the task?
- How long did it take you to do the task?

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Case study: ChatGPT in the workplace (Noy, Zhang)

Scale question

Closed question

D.2.13 Realism

On a scale of 1-5, how realistically does this sample task imitate real tasks that managers do?

Please give us your honest assessment. Please also ignore whether the specific situation is realistic: we are interested in whether the overall task of writing a mass email to employees to persuade on a sensitive topic is realistic, not whether the specific topic is realistic.

Very Unrealistic

Unrealistic

Neutral

Realistic

Very Realistic

What is your current employment status?

Employed fulltime

Employed part-time

Unemployed and looking for work

Not looking for work

What is your annual salary in your main job? (Or you please convert to a rough annual salary by multipl

dollars

Open question

Total Survey Error framework

Goal of [TSE](#) is to maximize data quality given a fixed budget.

“Total survey error = representation errors + measurement errors”

Errors come from who we ask: (“Representation”)

- Sampling bias
- Non-response bias

...and how we ask them: (“Measurement”)

- Question wording biases
- Question ordering biases
- Social desirability bias
- Acquiescence bias

See: [Bit by Bit: Social Research in the Digital Age](#) (Salganik)

[Total Survey Error: Design, Implementation, and Evaluation](#) (Biemer)

[Nonresponse rates on open-ended survey questions vary by demographic group, other factors](#) (Pew)

In 2003 more people favored civil unions when asked after a question about same-sex marriage

% of U.S. adults

	<i>Legal agreements</i>	%	<i>Gay marriage</i>	%
Asked first	Favor	37	Favor	33
	Oppose	55	Oppose	61
	Don't know	8	Don't know	6
		100		100
	<i>Gay marriage</i>		<i>Legal agreements</i>	
Asked second	Favor	30	Favor	45
	Oppose	58	Oppose	47
	Don't know	12	Don't know	8
		100		100

Survey conducted October 2003.

PEW RESEARCH CENTER

Human subject research: Observational Methods

- 1) Surveys
- 2) **Interviews**



Qualitative methods

You can learn a lot from... talking to people.

Want to know what educators think of ChatGPT?

You could ask them!

Anonymized interviews are often exempt sources of research data.

Interview research

In brief:

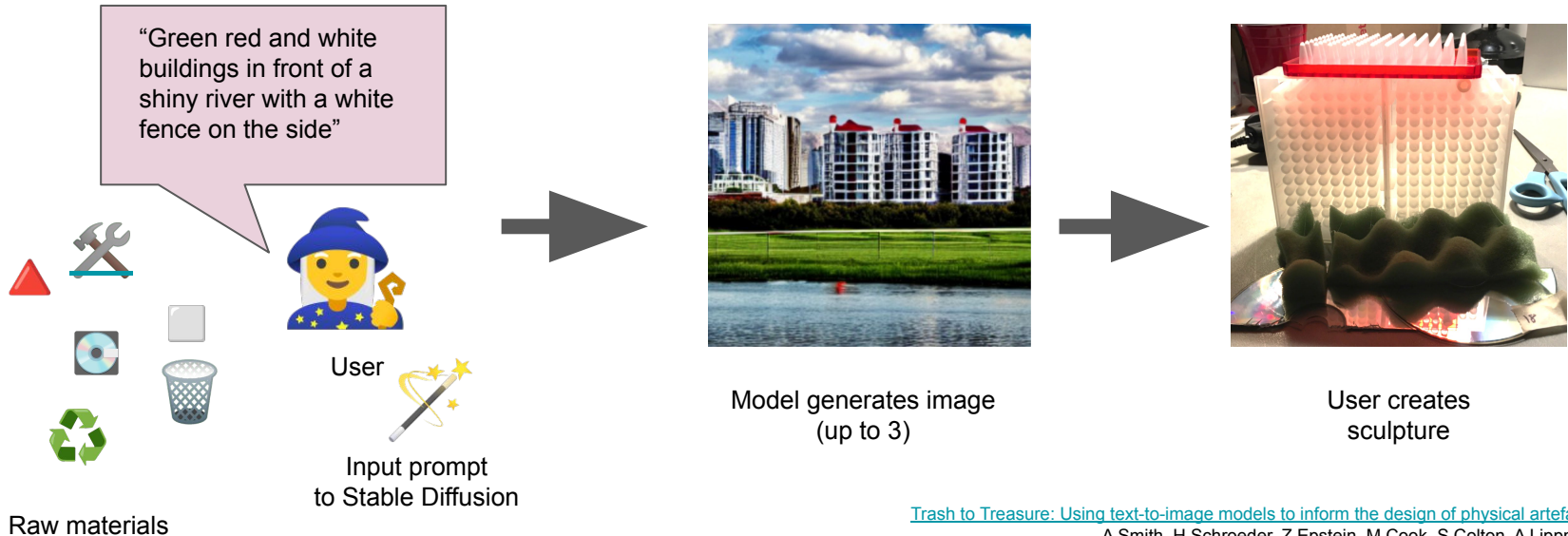
- Decide who you're interviewing
- Plan interview guide - what will you ask about?
- Collect notes (according to IRB approval, might need to be anonymous)
- Do *qualitative coding*:
 - Inductive: look at the data, derive themes from the data, label themes in the data
 - Deductive: start with a list of themes, label the data with list of themes
- Analyze!
 - Describe the data, perform statistical analysis, etc.

[If you want more details on this, come talk to us!]

How do text to image models affect design?

Qualitative and quantitative methods can support each other, and you can come to the same conclusions using different methods.

A true story:



[Trash to Treasure: Using text-to-image models to inform the design of physical artefacts](#)

A Smith, H Schroeder, Z Epstein, M Cook, S Colton, A Lippman
The AAAI-23 Workshop on Creative AI Across Modalities

Mixed methods research:



Creating and applying qualitative codes to interviews

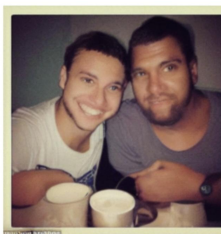
Identified 3+ “styles”

EXPLORER

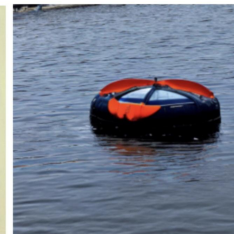
Labeled 30 participants
by hand based on their
3 prompts



Prompt 1: 'My printed map required too much plastic'



Prompt 2: 'I'm exhausted but I'm still having fun'



Prompt 3: 'My hovercraft is full of eels'

REPHRASER



Prompt 1: 'Angel vegetables octopus'



Prompt 2: 'Angel vegetables dog'



Prompt 3: 'Cat dog angel'

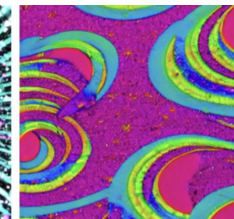
REFINER



Prompt 1: 'Orb pink glitter utopian soundscape'



Prompt 2: 'Disco ball pink glitter utopian soundscape waves'

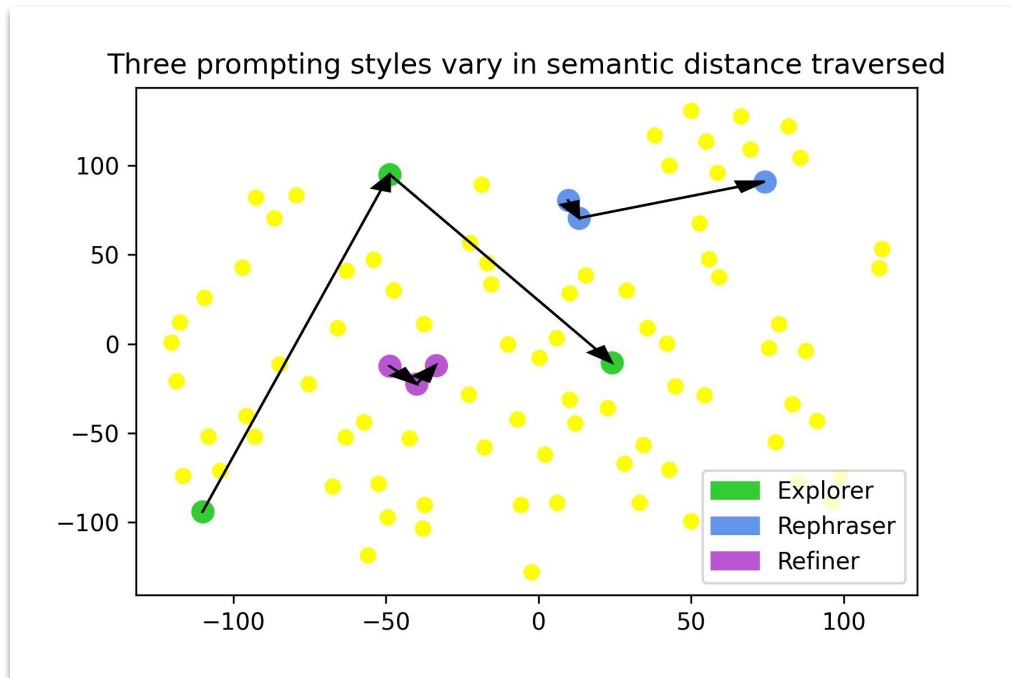


Prompt 3: 'Disco ball pink glitter utopian soundscape waves diatom ripples'

Mixed methods research

Quantitative version:

Quantified degree of “conceptual exploration” using average cosine distance over 3 prompts

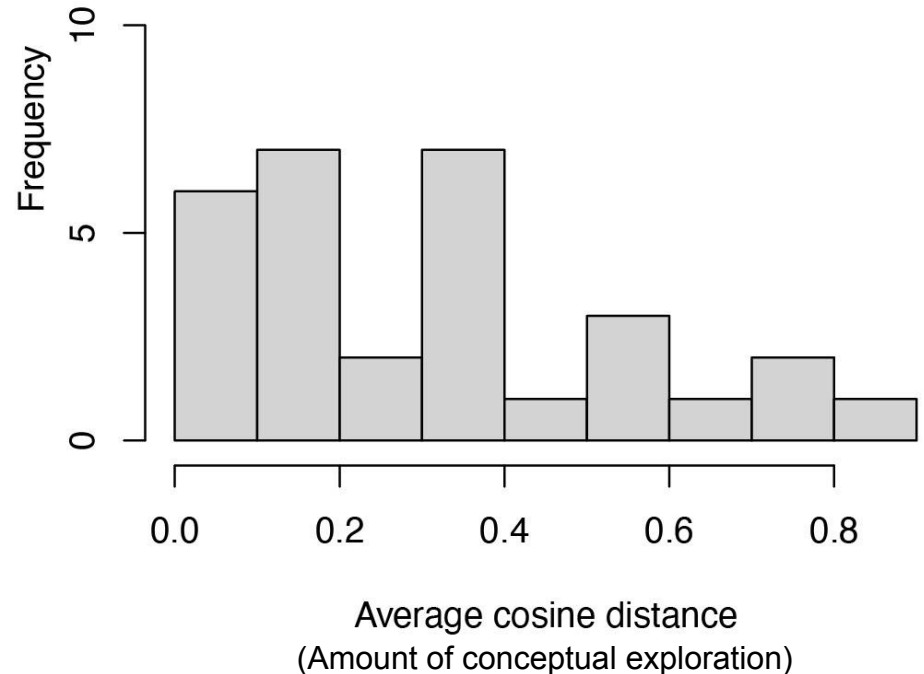


Mixed methods research

Findings reinforced each other!

Point is:

- There are multiple versions of every project
- Choose methods that match your background and goals!



Human subject research: Interventional methods

1) Randomized Controlled Trials (RCTs)



A Case Study

Pre-ordained
outcomes

Research Question: What are the **productivity effects** of ChatGPT in the context of **mid-level professional writing tasks**? ([Noy and Zhang 2023](#))

Specific context

Three Elements of an RCT

Randomization

Pre-ordained outcome
measures

Blinding

RCTs: Randomization

Why can't we just observe people that use ChatGPT and those who don't?

- Send out a survey to MIT students that asks them to partake in the study
- Measure “writing productivity” for the students that do/don't use ChatGPT and compare the two groups

Selection bias!

*“occurs when individuals or groups in a study **differ systematically from the population of interest** leading to a systematic error in an association or outcome.” ([Catalog of Bias, Oxford University](#))*

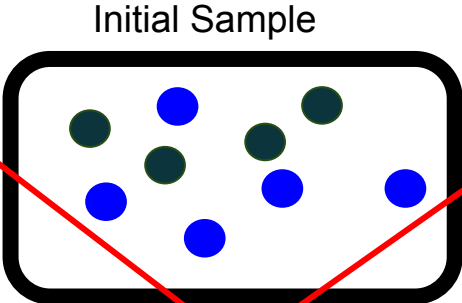
Confounding!

*“Confounding variables are those that **affect other variables in a way that produces spurious or distorted associations between two variables.** They confound the “true” relationship between two variables.” ([ICPSR, University of Michigan](#))*

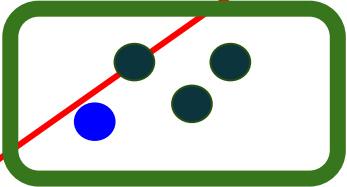
RCTs: Randomization

What can we do instead?

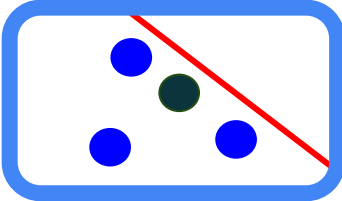
- Less experienced writers
- More experienced writers



Use ChatGPT



Don't use ChatGPT

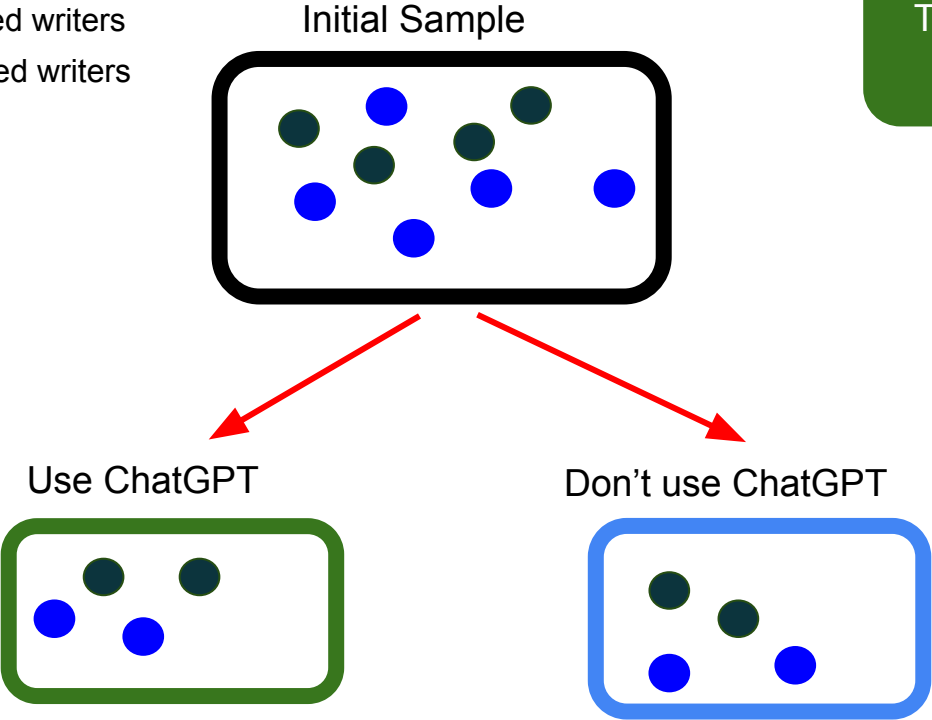


This is NOT what we want!

RCTs: Randomization

What can we do instead?

- Less experienced writers
- More experienced writers



This is what we want!

RCTs: Preordained outcome measures

Decide what/how you want to measure **before** you run your RCT

of tasks
completed in a
certain time

Quality of writing
as determined
by human raters

Factual
correctness of
answers

- Be **precise** and **exhaustive** on your data collection and analysis **before** you run your experiment
- Most of the thinking should be done before running your experiment
- What other data would you want to collect?
 - Demographics
 - Writing experience
- Negative results are positive results!
 - Most experiments don't work, which is totally fine

RCTs: Blinding

Who knows what about the experiment?

- **Single blind**
 - Only the researcher knows who got what treatment (e.g. surgery)
- **Double blind**
 - Neither the researcher nor the subject knows who got what treatment
 - Ideal case
 - Least chance of bias

RCTs: Practical Analysis Tips

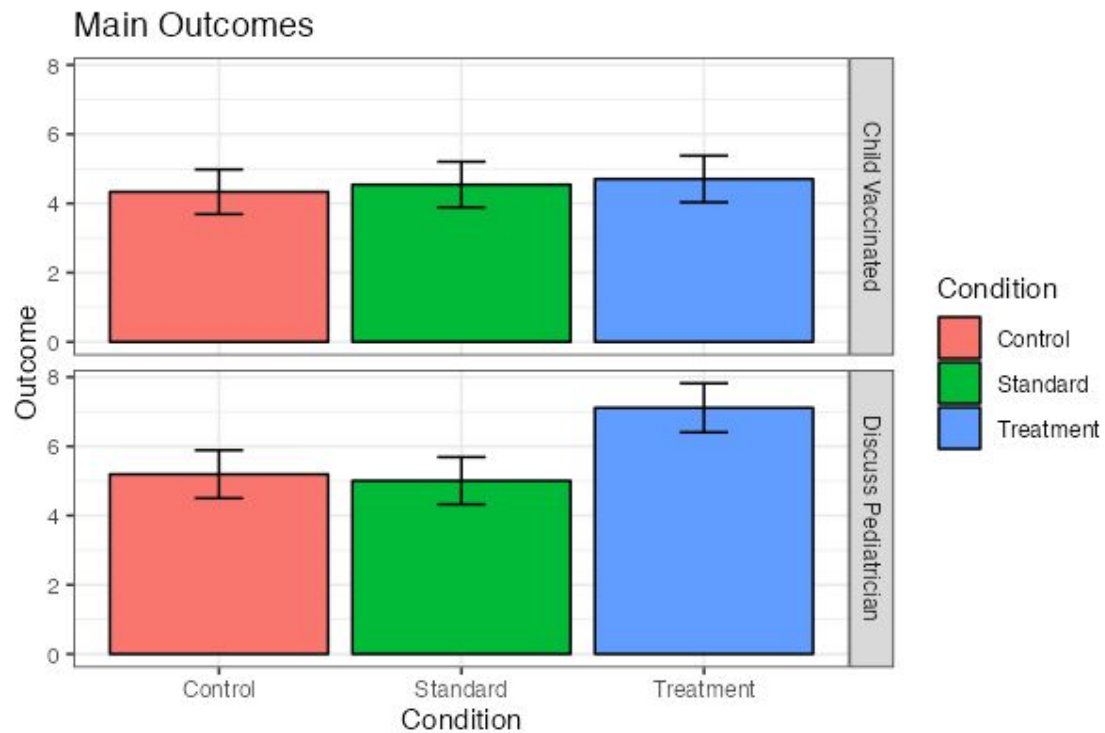
Sanity Checks

- Include **attention** checks!
 - Were your participants actually doing what you asked?
- Ensure **proper randomization**
 - E.g. are the groups balanced on demographics?
- Did **all subjects comply** with the treatment?

What do I do first?

- **Plot the difference** between treatment and control outcomes, and have a sense for what is a “big deal”
 - Don't rely only on p-values
- **Plot the distribution** of outcomes
 - Is it very skewed?
- **Use regressions** to control for any confounders not balanced by randomization
- **Qualitative analysis** is great! Can collect comments from survey participants
 - Hypothesis for mechanism; why did the intervention work?

RCTs



Human subject research: platforms

- 1) **Crowdworking platforms**
- 2) Survey design platforms
- 3) Other resources



Platform: Amazon Mechanical Turk

- Oldest and most popular “crowdsourcing marketplace”.
- **Requestors** post “**High Intelligence Tasks**” such as surveys that **Workers** complete these for pay
- ~250k workers, 90% in U.S.
- Workers can be selected based on self-reported **qualifications** such as age, location, political affiliation, education, and many more.
- Good for reaching a large group quickly;
bad for having them do hard tasks.

(Here’s a good presentation from [UMich](#) about MTurk)

The screenshot shows the 'Setting up your HIT' interface. It includes the following fields and values:

- Reward per assignment:** \$ 0.3. Below it, a note says 'This is how much a Worker will be paid'.
- Number of assignments per HIT:** 5. Below it, a note says 'How many unique Workers do you want to assign this HIT to?'.
- Time allotted per assignment:** 1 Hours. Below it, a note says 'Maximum time a Worker has to work on this HIT'.
- HIT expires in:** 12 Hours. Below it, a note says 'Maximum time your HIT will be available'.

The screenshot shows the 'Specify any additional qualifications Workers must meet to work on your HITs' interface. It includes a dropdown menu with a 'Remove' button. The dropdown menu is open, showing the following qualifications:

- System Qualifications**
 - Location
 - HIT Approval Rate (%) for all Requesters' HITs
 - Number of HITs Approved
- Premium Qualifications**
 - Primary Mobile Device - iPhone
 - Primary Mobile Device - Android
 - US Political Affiliation - Conservative
 - US Political Affiliation - Liberal

Platform: Prolific

- More targeted at academic research in behavioral sciences. Better when you need survey responses or have a longer-duration task
- More modern UI than MTurk
- Generally higher data quality. See: [Data quality of platforms and panels for online behavioral research](#)

Location

Where should your participants be located?

-  All countries available
-  USA
-  UK
- More

Study distribution

How do you want to distribute your sample?

Representative sample

Distribute your study based on UK or USA census data.



Balanced sample

Distribute your study evenly to male and female participants.



Standard sample

Distribute your study to available participants.



✓ Selected

Tips about crowd-work platforms in general

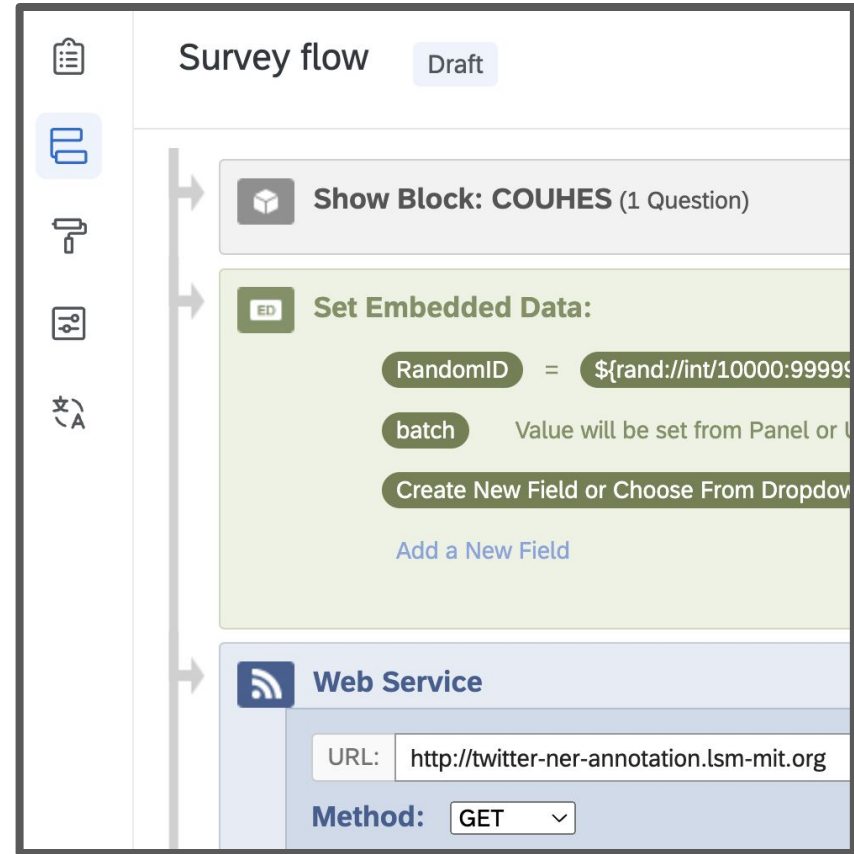
- Guard against fraud:
 - Some workers lie about qualifications in order to answer survey
 - Some workers rush through surveys in order to get rewards more quickly
- Tips for improving data quality:
 - Increase qualifications required (e.g., MTurk “Master” status)
 - Attention checks
 - Golden data
 - For a good guide on these and other data annotation practices, see section 3 in [Human-in-the-Loop Machine Learning](#). (Copy available here)
- Always measure inter-annotator agreement
- Pay fairly! At least the prevailing minimum wage in the location of the worker.

Also see:

- [Online panels in social science research: Expanding sampling methods beyond Mechanical Turk](#)
- [The Perils of Using Mechanical Turk to Evaluate Open-Ended Text Generation](#)

Platform: Qualtrics

- Survey design / deployment tool
- Nice GUI supporting common randomization / looping logic
- Can pair with MTurk/Prolific to recruit respondents
- Includes library of time-tested demographic questions
- MIT has a license. Set up your account at <https://qualtrics.mit.edu/>



The screenshot displays the Qualtrics Survey flow editor interface. At the top, it shows "Survey flow" and a "Draft" status. A vertical toolbar on the left contains icons for a clipboard, a document, a key, a lock, and a text editor. The main area shows a sequence of steps in a survey flow:


- Show Block: COUHES (1 Question)**: A grey block with a cube icon.
- Set Embedded Data:**: A green block with an "ED" icon. It contains three fields:
 - RandomID** = `#{rand://int/10000:99999}`
 - batch**: Value will be set from Panel or l
 - Create New Field or Choose From Dropdov**A link "Add a New Field" is visible below these fields.
- Web Service**: A blue block with a Wi-Fi icon. It contains:
 - URL:** `http://twitter-ner-annotation.lsm-mit.org`
 - Method:** `GET` (with a dropdown arrow)

MIT's Behavioral Research Lab

Offers MIT researchers assistance with recruitment of research study participants, both on online platforms and in their own “participant pool”


See: <https://bri.mit.edu/>

What Does the BRL Offer?




**Lab
Facilities**

Use our lab space, equipment, and software for behavioral experiments, computer-based studies, focus groups, interviews, and other research activities.



**Online Study
Resources**

Hoping to conduct online surveys and experiments? Come to us for information on crowdsourcing platforms, panel vendors, research software, etc.



**Support &
Administration**

We are here to help you launch and run your studies as smoothly as possible. Contact us anytime to discuss your upcoming research project!

Logistics

Next week:

Media Lab Research Panel

In person!

Reminders:

Project 1 pager due Friday!

Sign up for office hours

Homework is light this week and due Monday



Out-takes

(Topics we didn't get to cover)



Human subject research: A/B experiments in industry



A/B experiments in industry

“**A/B experiment**”: industry jargon for an RCT in which the test hypothesis is whether **a change to an application leads to a change in some business criterion.**

Typically:

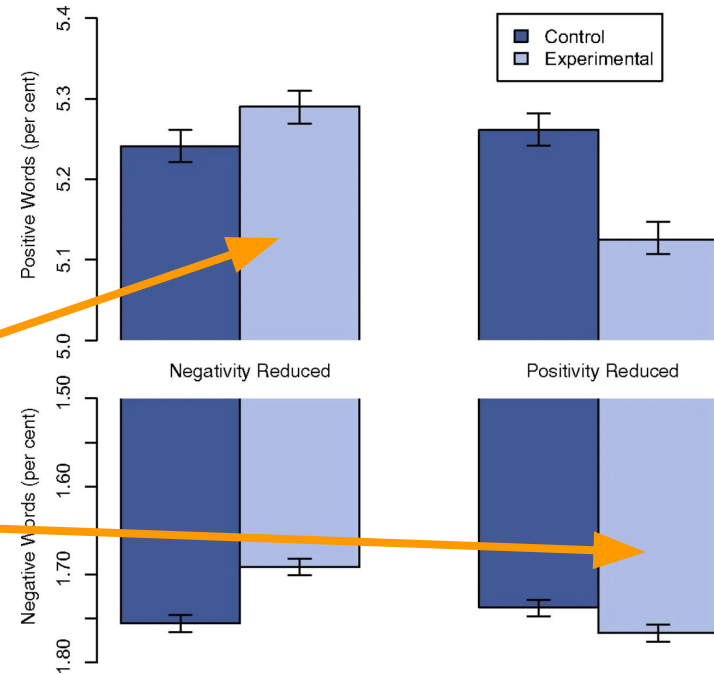
- **Control** = status quo; **Treatment** = proposed change (e.g., use a new LM to score search results)
 - **Experimental unit** is some unit of activity of the application (e.g. users, sessions, search queries)
 - **Key metrics** are defined based on this activity (e.g. click-through rate, active days per user, “like” rate)
 - Some “**overall evaluation criterion**” (OEC) is defined in terms of the key metrics
 - Change is launched if $OEC(\text{treatment}) > OEC(\text{control})$ at some level of confidence
-
- [Building a Culture of Experimentation \(HBR\)](#)
 - [Trustworthy Online Controlled Experiments : A Practical Guide to A/B Testing](#)

A/B experiments in industry: Facebook case study

“Emotional contagion experiments” in 2012:

- Control → User gets normal news feed
- Treatment → Some fraction of “positive” or “negative” posts omitted
- Users who had negative posts reduced made more positive status updates
- ...and vice versa

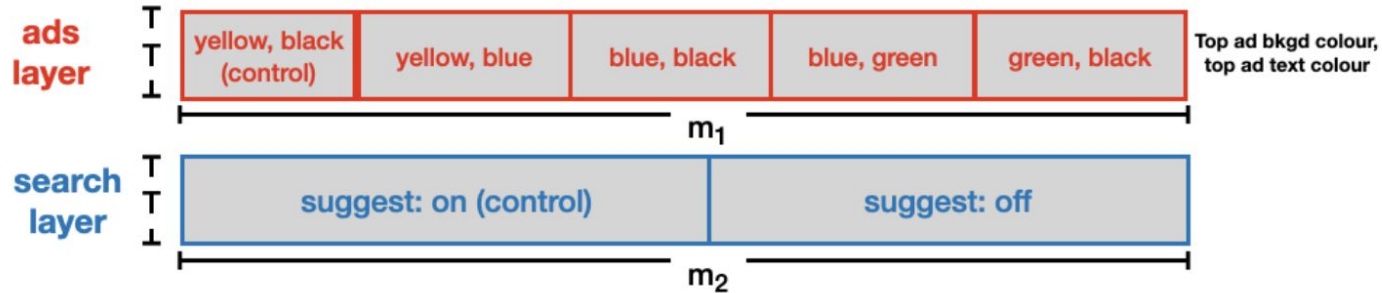
([2014 PNAS paper](#))



Also: [Everything We Know About Facebook's Secret Mood-Manipulation Experiment](#)

A/B experiments in industry: Google example

Incoming request R has cookie C
 $f(C, \text{layer}_1) \% 1000 = m_1$
 $f(C, \text{layer}_2) \% 1000 = m_2$
and conditions T



Implementation Science

How can an evidence-based intervention reach a larger population?

Efficacy trials vs. Effectiveness trials [\[more\]](#)

Concepts:

- Fidelity: How much does the implemented EBI look like the original plan?
- Sustainability: Will the value of EBI sustain over time?

Work from the developing world

See District outreach paper

[Implementation Science at a Glance](#) (NIH)

Preregistration

[The Preregistration revolution](#)

Also see

<https://docs.google.com/presentation/d/11pmZ5jPFdZOGPyTrzmr1eBSJvtVgDgCYs8VNMg89vlw/edit#slide=id.p>

Degrees of impact

(Inspired by [Stewardship of Global Collective Behavior.](#))

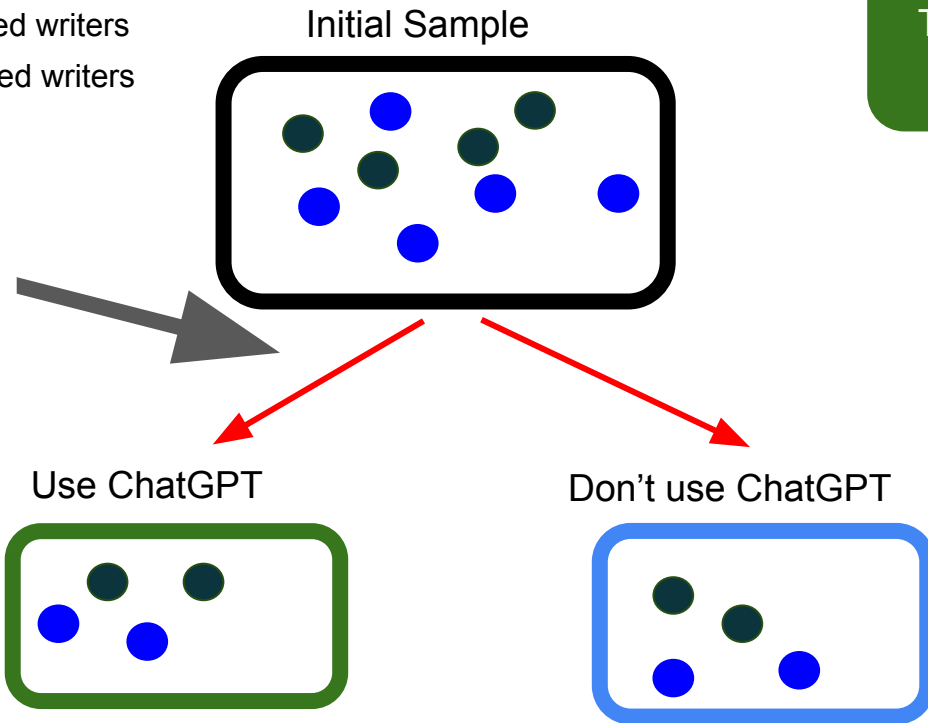
Scenario	Typical 1st order concern (developer-focused)	2nd order (immediate impact on user)	3rd order (long-term impact on user)	4th order (collective behavior)
Making a new social network	Does it get a lot of usage?	Do users report that they enjoy the time they spend on it?	Do users strengthen their bonds with their local community through it?	Is affective polarization reduced by the existence of this social network?
Adding “autocomplete” to a search input box	Do people make more searches when the auto-complete suggestions are enabled?	How often do the users find the suggestions useful?	Are users seeing diverse perspectives over time?	Does misinformation spread less rapidly?
Adding a “read receipts” feature on a messaging app	Do I get more installs when this feature is offered?	Do users keep the feature turned on?	Is the user’s anxiety reduced?	Are relationships strengthened with the knowledge from this feature?
Putting ads on a web page	Does it make more money than before?	Are people buying things from the ads?	Are people buying things they actually need?	Do we avoid incentivizing “clickbait” content?

Natural Experiments

What can we do instead?

- Less experienced writers
- More experienced writers

What if “nature” gives us this split?



This is what we want!

Natural/Quasi Experiments:

*“The prefix quasi means “resembling.” Thus quasi-experimental research is **research that resembles experimental research but is not true experimental research**. Although the independent variable is manipulated, **participants are not randomly assigned to conditions or orders of conditions** (Cook & Campbell, 1979, *Research Methods in Psychology*)”*

Natural/Quasi Experiments: Examples

- [Social Media and Mental Health \(Braghieri, Levy, Makarin\)](#)
 - Leveraged the **differential rollout** of Facebook across college campuses to estimate the effect of its introduction on student mental health
- [The Persuasive Effect of Fox News: Non-Compliance with Social Distancing During the COVID-19 Pandemic \(Simonov, Sacher, Dubé, Biswas\)](#)
 - Used the fact that **channel numbers** are **randomly assigned (?)** to estimate the effect of Fox News viewership on non-compliance with social distancing
- [Large-Scale Psychological Differences Within China Explained by Rice Versus Wheat Agriculture \(Talhelm et al.\)](#)
 - Geographic quasi-experiment
 - Used villages on “**rice-wheat**” **border** to test the effect of the type of farming on different psychological traits

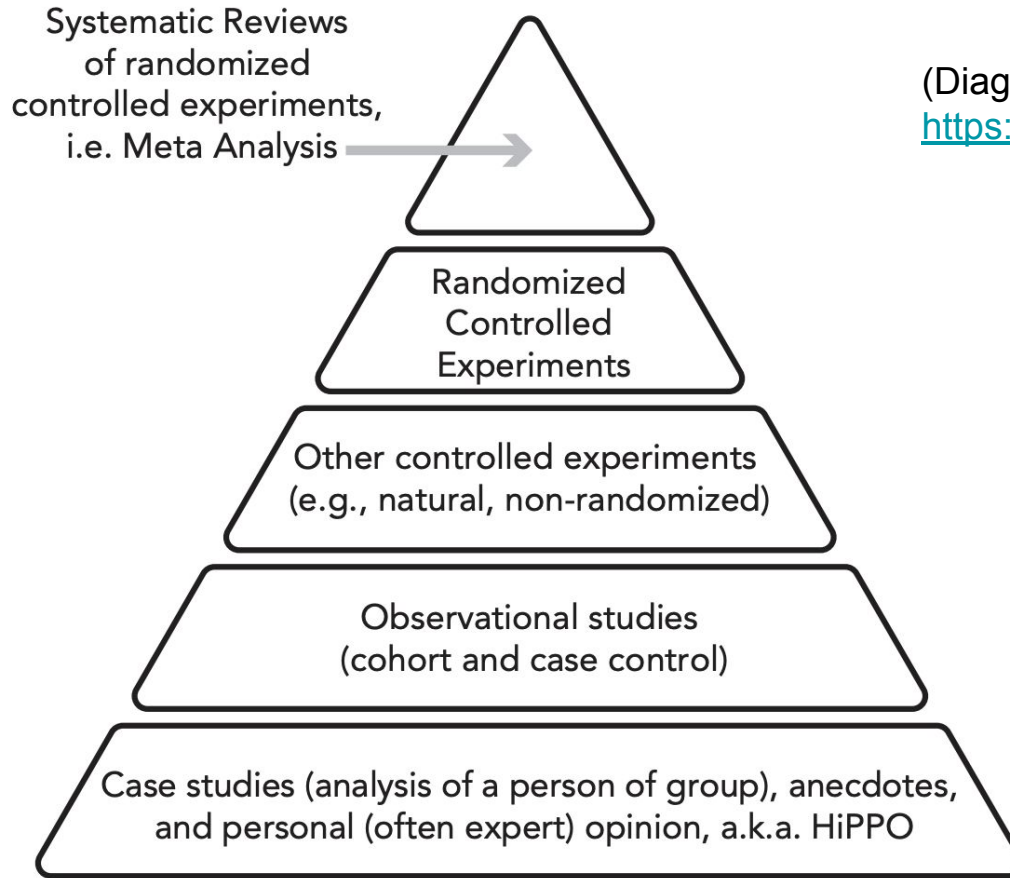
Natural/Quasi Experiments: Pros and Cons

Pros

- No need to recruit participants
- Often larger sample size
- Test hypothesis that would be unethical to test with an RCT (e.g. smoking)

Cons

- “Plausibly random” is not random
- Often missing key confounding variables
- Very little flexibility to collect more data



(Diagram source: <https://experimentguide.com/>)

Figure 1.3 A simple hierarchy of evidence for assessing the quality of trial design (Greenhalgh 2014)